

## Fort Nelson First Nation Annual Celebration 2023 Mixed Hand Games Tournament

Team Name

$\qquad$

1. $\qquad$ (Team Captain)
2. $\qquad$
3. $\qquad$
4. $\qquad$
5. $\qquad$
6. $\qquad$
7. $\qquad$ (Optional)

280\$ a team 7 players $=40 \$$ each or $\underline{6 \text { Players }}=46.6 \$$ each (the team will need to split the difference). Once a team is registered there will be no refunds 6 V 6 / 16 team limit / Age Limit 10+ / 17 sticks per games / Best of 2 of 3 TBD Double or Triple Knockout format (depending on number of teams)

If there are beginners in the game, it is not required but please try to keep each team to a limit of 2 beginners as the games can be slowed down if they don't understand the game. (beginners are not needed for your team).

We will notify the Team Contact two games and the game before the team is up to play. The Team Contact will be responsible for contacting the players to be ready for the game.

We understand other teams from out of town may have different ways of playing and shooting, we will try our best to make the right judgements for each game.

## Team Contact \#

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(preferably the captain.)
Coordinator: Jeffrey Salopree \# (250) 775-0861
If you would like to e-transfer your team funds please call or text.
If I am unavailable, please leave voicemail or text and I will get back to you as soon as possible.

## Rules

- ABSOLUTLEY NO DRINKING OR DRUGS (results in disqualification).
- No Cheating (results in disqualification). *
- If a team has less than 6 players because of disqualified player(s) then the team will also be disqualified
- Once a team is registered the players must be present with the team for each game. No team can get another player once they are registered.
- Each team must have 6 players on the mat to begin the game.
- Once a team has 6 players on the mat, a timer of $\mathbf{1 0}$ minutes will begin. If the opposing team does not have 6 players on the mat by the end of the timer, they will forfeit the game resulting in the other team advancing.
- If the shooter points while a player(s) is not ready, then the team will hide again and the shooter must give up 1 stick.
- 2 judges must be present to begin the game
- No arguing, swearing or yelling at other players, judges or staff.
- No sunglasses, gloves or hoods (note: This is a rule elders had but was never explained to me why but I respect their teachings and will continue to honor that tradition whether players agree with it or not. Thank you for your understanding.)
- MOST IMPORTANTLY, HAVE FUN!

